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/*****
*****      RF Relay Box V1.0      *****/
*****      Declarations      *****/
*****/

/***** Relay dec *****/
/*
#define Relay1      PD4
#define Relay2      PD5
#define Relay3      PD6
#define Relay4      PD7

#define Relay_PORT  PORTD
#define Relay_DDR   DDRD
#define Relay_PIN   PIND
*/
/***** DipSwitch dec *****/

#define DIP_1      PA7
#define DIP_2      PA6
#define DIP_3      PA5
#define DIP_4      PA4
#define DIP_5      PA3
#define DIP_6      PA2
#define DIP_7      PA1
#define DIP_8      PA0

#define DIP_PORTS  PORTA
#define DIP_DDR    DDRA
#define DIP_PIN    PINA

/***** Functions *****/

void DipSwitch_Init();

void EEPROM_Init();
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/*****
RF Relay Box V1.1
Programm
*****/

#include <avr/io.h>
#include <stdint.h>
#include <util/delay.h>
#include <avr/interrupt.h>

#include "NRF24L01_Dec.h"
#include "Pin_changed_Sensing_Dec.h"
#include "RF_Relay_Box_V1.3_Dec.h"
#include "SoftwareSPI_Dec.h"
#include "Converter.h"
#include "SwitchLights_Dec.h"
#include "PWM_Dec_ATmega164P.h"
#include "NRF_Send_Receive_Dec.h"
#include "USART_Programmer_Mode.h"
#include "USART_Dec.h"

extern volatile unsigned char GateAddress[4];
extern volatile unsigned char RelayAddress[4][4];
extern volatile unsigned char RelayPWM[4][1];
extern volatile uint8_t RFChannel;
extern volatile uint8_t RFSendPower;
extern volatile uint8_t SendRetry;
volatile unsigned char RelayState = 0x00;
extern volatile unsigned char newSwitch;
extern volatile unsigned char oldSwitch;
extern volatile uint8_t configFlag;

uint8_t tmp_sreg;
extern volatile uint8_t USARTFlag;
extern volatile uint8_t Received;

int main()
{
    uint8_t status_reg = 0x00, try = 0x00;
    uint8_t Pipe = 0x00, Value = 0x00;

    EEPROM_Init();
    SSPI_Init();
    DipSwitch_Init();

    if((DIP_PIN & 0x80) == 0x80)
    {
        USART_Init();
        configFlag = 0xFF;
    }

    while(1)
    {
        if(((DIP_PIN & 0x80) == 0x80) && configFlag == 0xFF)
        {
            sei();
        }

        while(((DIP_PIN & 0x80) == 0x80) && configFlag == 0xFF)
        {
            if(Received == 0xFF)
            {
                if(USARTFlag != 0xB3)
                {

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        SendtoProgrammer(USARTFlag);
    }
    else
    {
        configFlag = 0x00;
    }
    Received = 0x00;
}
}

cli();

OC1A_B_PWM_Init();
OC2A_B_PWM_Init();
OC0A_Timer_Init();

Switchsensing_Init();

NRF24L01_CustomInit(RFChannel, RFSendPower, SendRetry, RelayAddress);

NRF_SetRXState();

NRF_CE_Hi;

sei();

while(!configFlag)
{
    while(NRF_IRQ_PIN & (1<<NRF_IRQ))
    {
        if(oldSwitch != newSwitch)
        {
            tmp_sreg = SREG;                // save Interruptstateregister

            cli();

            SearchforChanges();

            SREG = tmp_sreg;
        }
    }

    status_reg = NRF_ReadRegister(STATUS);

    if((status_reg & RX_DR) == RX_DR)
    {
        tmp_sreg = SREG;                // save Interruptstateregister

        cli();

        Payloadconvert.u256i = NRF_ReadRXPayload();

        GateAddress[0] = Payloadconvert.c[1];
        GateAddress[1] = Payloadconvert.c[2];
        GateAddress[2] = Payloadconvert.c[3];
        GateAddress[3] = Payloadconvert.c[4];

        switch(Payloadconvert.c[0])
        {
            case 0xAC :                    // command from Gateway
            case 0xBF :                    // command from "Controlle
rbox"
                Pipe = status_reg & 0x0E;

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if(Payloadconvert.c[7] > 0x00)
{
    switch(Pipe)
    {
        case 0x02 :
            Relay1_ON(RelayPWM[0][0]);
            RelayState |= 0x01;
            Pipe = 0x01;
            break;
        case 0x04 :
            Relay2_ON(RelayPWM[1][0]);
            RelayState |= 0x02;
            Pipe = 0x02;
            break;
        case 0x06 :
            Relay3_ON(RelayPWM[2][0]);
            RelayState |= 0x04;
            Pipe = 0x03;
            break;
        case 0x08 :
            Relay4_ON(RelayPWM[3][0]);
            RelayState |= 0x08;
            Pipe = 0x04;
            break;
        default :
            break;
    }
    Value = 0xFF;
}
else
{
    switch(Pipe)
    {
        case 0x02 :
            Relay1_OFF();
            RelayState &= ~0x01;
            Pipe = 0x01;
            break;
        case 0x04 :
            Relay2_OFF();
            RelayState &= ~0x02;
            Pipe = 0x02;
            break;
        case 0x06 :
            Relay3_OFF();
            RelayState &= ~0x04;
            Pipe = 0x03;
            break;
        case 0x08 :
            Relay4_OFF();
            RelayState &= ~0x08;
            Pipe = 0x04;
            break;
    }
    Value = 0x00;
}

NRF_WriteRegister(0xff, STATUS);
NRF_FlushRXBuffer();

switch(Payloadconvert.c[0])
{
    case 0xAC: // Answer to Gatew
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        Payloadconvert.c[0] = 0xAC;
        Payloadconvert.c[1] = 0x00;
        Payloadconvert.c[2] = 0x00;
        Payloadconvert.c[3] = Value;
        SendBack(Payloadconvert.u256i, Pipe);
        break;

        case 0xBF: // Message to Gate
way
        switch(Pipe)
        {
            case 0x01 :
                Addressconvert.u32i = NRF_ReadRXAddress(RX_ADDR_P1
);
                break;
            case 0x02 :
                Addressconvert.u32i = NRF_ReadRXAddress(RX_ADDR_P2
);
                break;
            case 0x03 :
                Addressconvert.u32i = NRF_ReadRXAddress(RX_ADDR_P3
);
                break;
            case 0x04 :
                Addressconvert.u32i = NRF_ReadRXAddress(RX_ADDR_P4
);
                break;
        }

        Payloadconvert.c[0] = 0xFE;
        Payloadconvert.c[1] = Addressconvert.c[0];
        Payloadconvert.c[2] = Addressconvert.c[1];
        Payloadconvert.c[3] = Addressconvert.c[2];
        Payloadconvert.c[4] = Addressconvert.c[3];
        Payloadconvert.c[5] = 0x00;
        Payloadconvert.c[6] = 0x00;
        Payloadconvert.c[7] = Value;
        SendToGate(Payloadconvert.u256i);
        break;
    }
    break;

    default:
        break;
}
SREG = tmp_sreg;
}
else
{
    if((status_reg & TX_DS) == TX_DS)
    {
        tmp_sreg = SREG; // save Interruptstateregister

        cli();

        NRF_WriteRegister(0xff, STATUS);
        NRF_CE_Lo;
        NRF_SetRXState();
        NRF_CE_Hi;

        SREG = tmp_sreg;
    }
    else
    {

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        if((status_reg & MAX_RT) == MAX_RT)
        {
            tmp_sreg = SREG;    // save Interruptstateregister

            cli();
            if(try < 3)
            {
                NRF_WriteRegister(0xff, STATUS);
                SendBack(Payloadconvert.u256i, Pipe);
                try++;
            }
            else
            {
                NRF_CE_Lo;
                NRF_SetRXState();
                NRF_CE_Hi;
            }

            SREG = tmp_sreg;
        }
        else
        {
        }
    }
}

status_reg = 0x00;
}
}

void DipSwitch_Init()
{
    DIP_DDR &= ~(1<<DIP_1) | ~(1<<DIP_2) | ~(1<<DIP_3) | ~(1<<DIP_4) | ~(1<<DIP_5) | ~(1<<
DIP_6) | ~(1<<DIP_7) | ~(1<<DIP_8); // Set DIPSwitches as INPUT
    DIP_PORTS |= (1<<DIP_1) | (1<<DIP_2) | (1<<DIP_3) | (1<<DIP_4) | (1<<DIP_5) | (1<<DIP_
6) | (1<<DIP_7) | (1<<DIP_8); // Set PullupResistor

    delay_ms(10);
    RFChannel = (DIP_PIN & 0x7F);
}

```