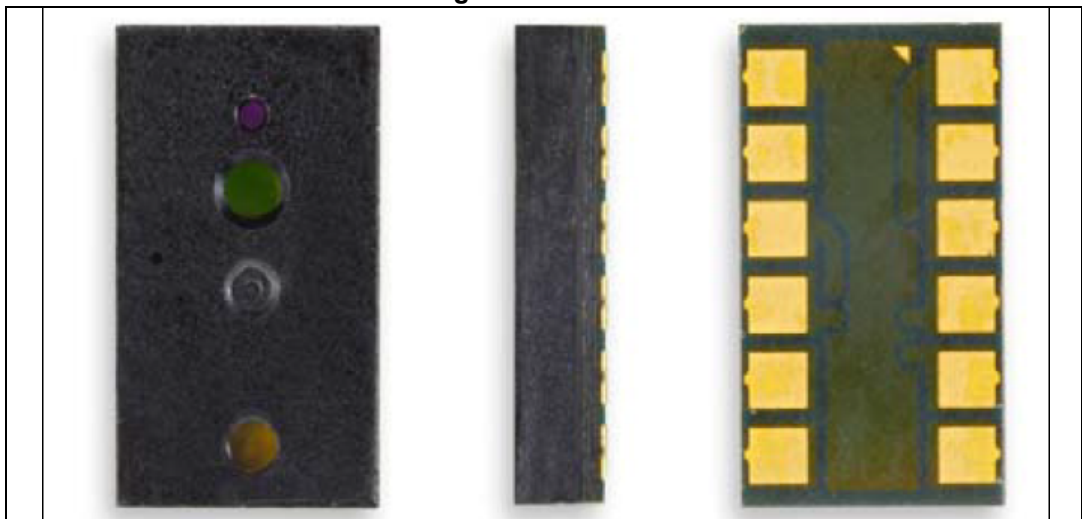## Introduction

The VL6180X is a proximity sensor based on ST's patented FlightSense™ technology. The VL6180X interfaces to your micro-controller via the industry standard I²C bus. The module also includes an ambient light sensor (ALS).

This application note describes how to set up the VL6180X and perform range measurements with the sensor.

Note: *Settings presented in this document are for test purpose only. Performance and reliability not guaranteed.*

Figure 1. VL6180X

Contents

1 Set-up

1.1 Powering the module

To power the module, we recommend connecting a 2v8 supply to AVDD and AVDD_VCSEL. AVSS and AVSS_VCSEL must be connected to ground.

Note: *GPIO-0 is set as a shut down pin by default hence must be pulled high to avoid shutting down the device.*

Note: *AVDD_VCSEL must be applied before or at the same time as AVDD to ensure internal error check on the IR emitter passes.*

Figure 2. VL6180X block diagram
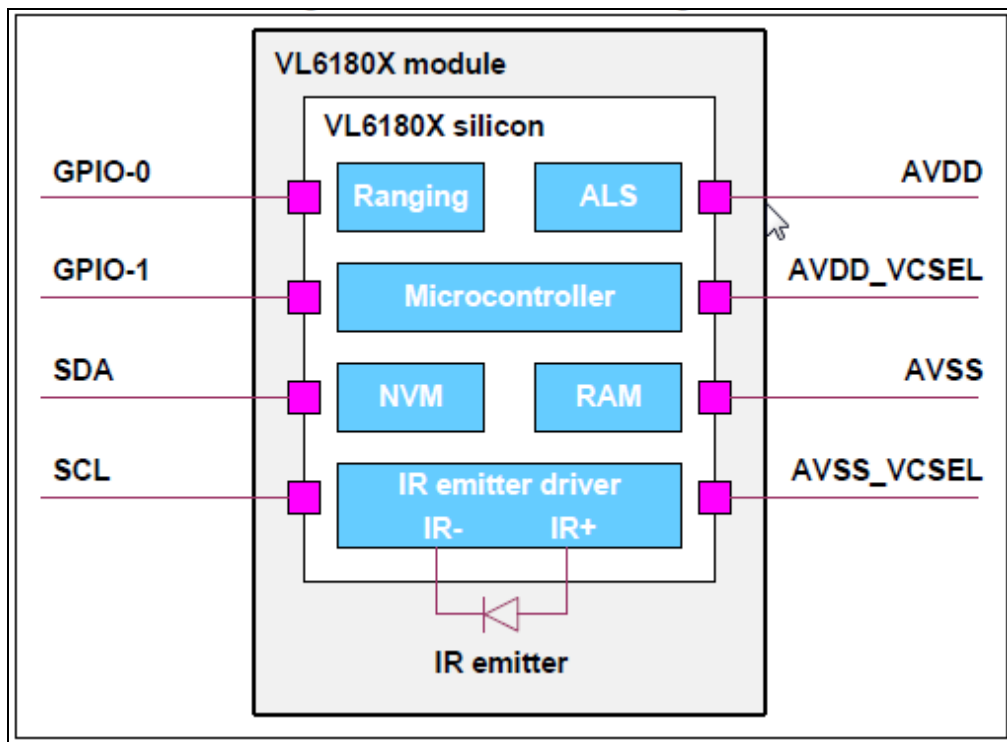
1.2 Communication with the VL6180X

Communication with the VL6180X is via the I²C bus. The default 7-bit address of the VL6180X is 0x29. It can be changed by the user to any 7-bit addresses by writing to the I2C_SLAVE__DEVICE_ADDRESS {0x212} register. The SCL and SDA lines should each have a pull-up resistor on the I²C bus.

Note: *The VL6180X uses a 16-bit register index.*

1.3 Initialisation

The latest Standard Ranging (SR) settings must be loaded onto VL6180X after the device has powered up. The following procedure is recommended for loading the settings into the VL6180X.

1. Check device has powered up (Optional)
    a) Check SYSTEM__FRESH_OUT_OF_RESET {0x16} register is equal to 0x01.
2. Load SR settings onto VL6180X
    a) See *Section 9* for the settings.
3. Apply other specific settings e.g. cross talk, GPIO, max convergence time etc. (Optional)
4. Write 0x00 to SYSTEM__FRESH_OUT_OF_RESET {0x16} (Optional)
    a) Help host determine if settings have been loaded.
5. VL6180X is ready to start a range measurement.

Note: *This procedure must be repeated if the VL6180X has been power cycled or if GPIO-0 has been toggled. SYSTEM__FRESH_OUT_OF_RESET {0x16} will reset to 0x01 if the VL6180X has been power cycled or if GPIO-0 was toggled.*

Figure 3. Initialisation steps
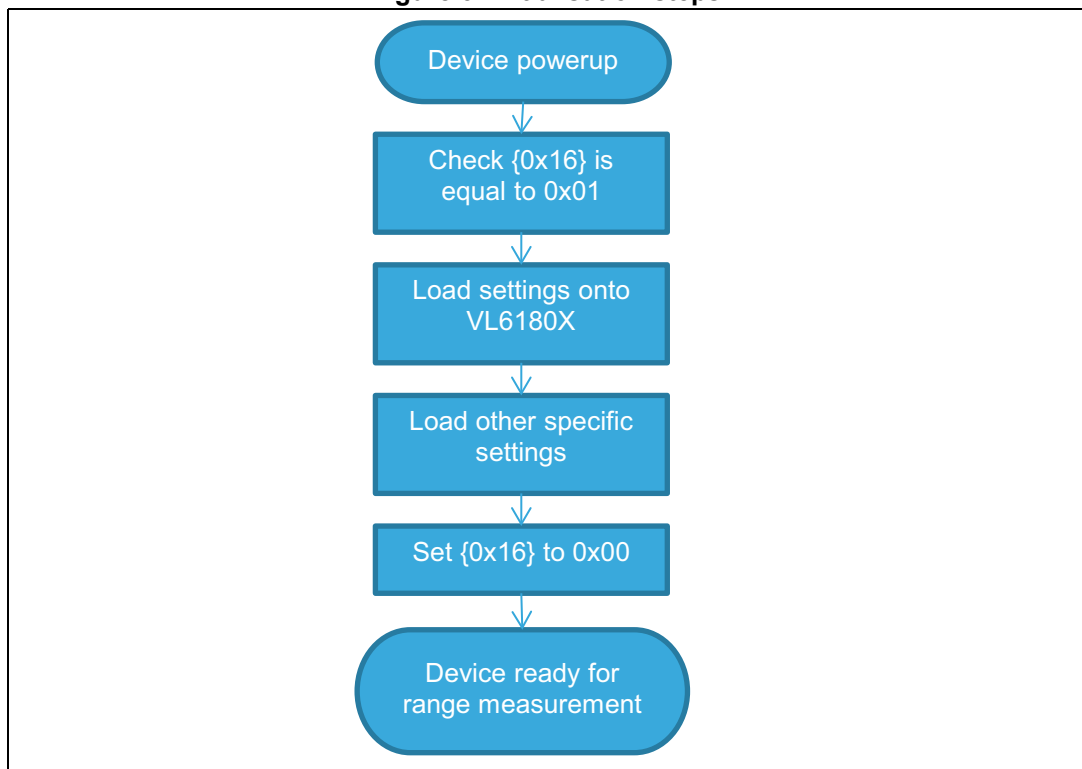
2 Performing range measurements

After the settings have been loaded, range measurements can be started in one of two modes, Single-shot mode and Continuous mode.

In Single-shot mode, the VL6180X will perform a single range measurement and will enter software standby once the measurement has completed.

In continuous mode the VL6180X will perform back to back range measurements at a user determined rate until the stop command is issued. *Section 2.1* and *Section 2.2* outline the recommended procedure on performing a range measurements. *Section 7* contains example code on how to initialise the device and perform range measurements with the sensor.

Figure 4. Flowchart for performing range measurements
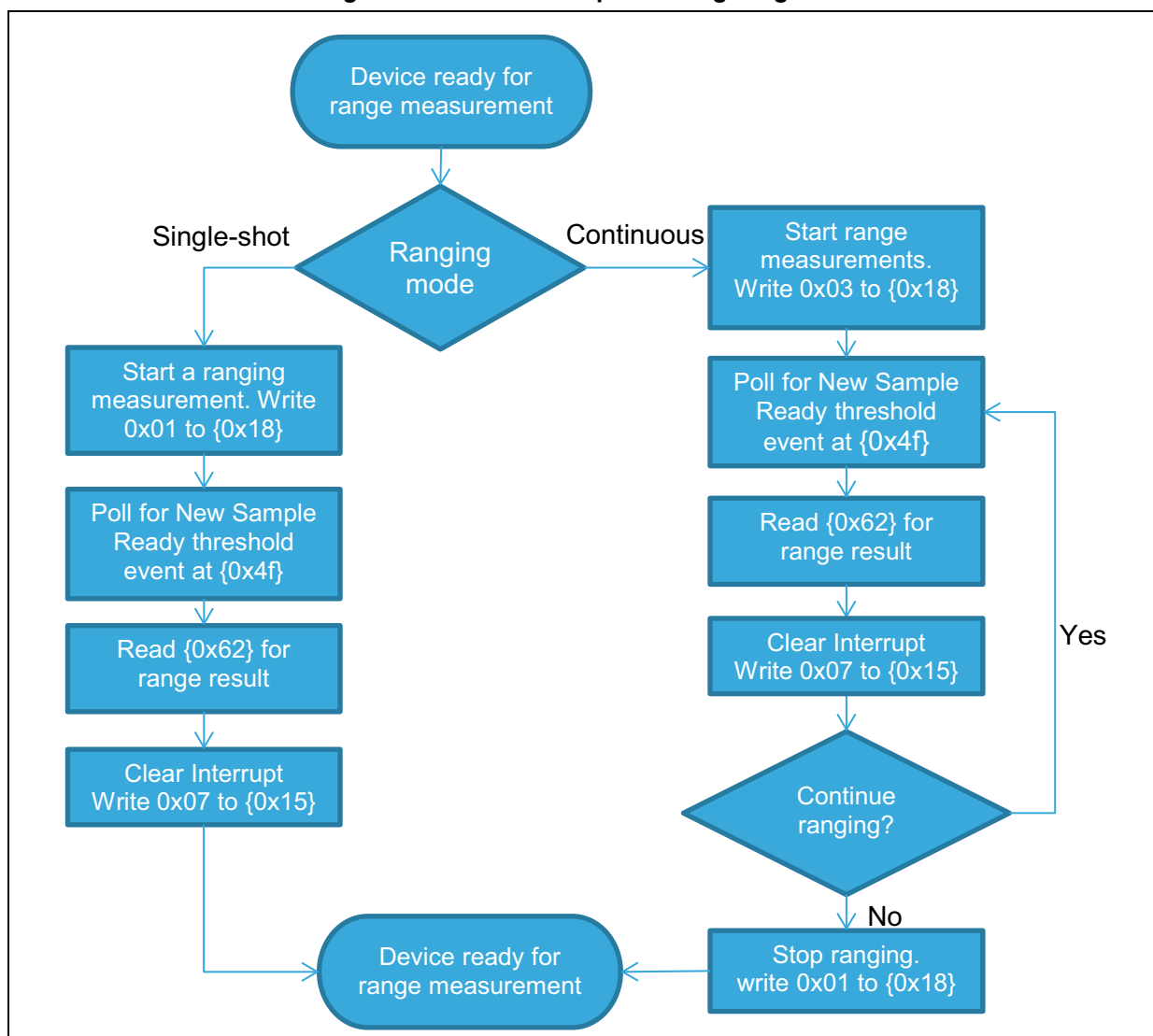
2.1 Performing a range measurement in single-shot mode

1. Check device is ready to start a range measurement. (Optional)
   a) Check bit 0 of RESULT__RANGE_STATUS {0x4d} is set.
2. Start a range measurement.
   a) Write 0x01 to SYSRANGE__START {0x18}.
3. Wait for range measurement to complete.
   a) Poll RESULT__INTERRUPT_STATUS_GPIO {0x4f} register till bit 2 is set to 1. (New Sample Ready threshold event).
4. Reading range result.
   a) Read RESULT__RANGE_VAL {0x62}.
   b) This is the range measurement between the VL6180X and target in mm
5. Clear the Interrupt status.
   a) Write 0x07 to SYSTEM__INTERRUPT_CLEAR {0x15}.
6. Repeat the previous steps 1 to 4 for more range measurements.

2.2 Performing a range measurement in continuous mode

1. Check device is ready to start range measurement. (Optional)
2. Check bit 0 of RESULT__RANGE_STATUS {0x4d} is set.
3. Start range measurements.
   a) Write 0x03 to SYSRANGE__START {0x18}.
4. Wait for range measurement to complete.
   a) Poll RESULT__INTERRUPT_STATUS_GPIO {0x4f} register till bit 2 is set to 1. (New Sample Ready threshold event).
5. Reading range result.
   a) Read RESULT__RANGE_VAL {0x62}.
   b) This is the range measurement between the VL6180X and target in mm.
6. Clear the Interrupt status.
   a) Write 0x07 to SYSTEM__INTERRUPT_CLEAR {0x15}.
7. Repeat the steps 2 to 4 for more range measurements.
8. Stop range measurements.
   a) Write 0x01 to SYSRANGE__START {0x18}.

3 Other ranging outputs

As well as the range output, the following can also be read along with each range measurement.

3.1 Range error codes

Register RESULT__RANGE_STATUS {0x4d} returns an error code after each range measurement. Table 13 gives a summary of the range error codes:

Table 1. Range error codes

Bits [7:4]	Error code	Description	Range
0	No error	Valid measurement	0 - 200[1]
1-5	System error	System error detected. No measurement possible.	255
6	Early convergence estimate	ECE check failed	255
7	Max convergence	System did not converge before the specified max. convergence time limit No target detected	255
8	Range ignore	Ignore threshold check failed	255
9-10	Not used	-	-
11	SNR	Ambient light conditions too high. Measurement invalidated	255
12	Raw range algo underflow	Range < 0 (because offset is programmable a negative range result is possible)	0
13	Raw range algo overflow	Result is out of range. This occurs typically around 200 mm	255
14	Ranging algo underflow	Range < 0 (because offset is programmable a negative range result is possible)	0
15	Ranging algo overflow	Result is out of range. This occurs typically around 200 mm	255

1. Range overflow occurs typically around 200 mm.

3.2 Return array statistics

3.2.1 Return signal rate

Register RESULT__RANGE_RETURN_RATE {0x66} contains the signal rate from the return array recorded during the range measurement.

To convert the return rate into Mcps, read {0x66} and divide the value by 128.

Note: {0x66} is a 16-bit register.

3.2.2 Return convergence time

Register RESULT__RANGE_RETURN_CONV_TIME {0x7c} contains the time in µs it took for the return array on VL6180X to settle or converge on a target distance during the range measurement.

Note: *If Return convergence time is equal to the max convergence time, then VL6180X was not able to detect a target during the last measurement.*

{0x7c} is a 32-bit register.

3.2.3 Return signal count

Register RESULT__RANGE_RETURN_VCSEL_COUNT {0x6c} contains the number of counts recorded during the convergence time[a] from the return array during the range measurement.

The following equation show the relationship between count, signal rate and convergence time.

$$\text{Return Signal Rate [Mcps]} = \frac{\text{Return Signal Count}}{\text{Convergence Time [µs]}}$$

Note: *{0x6c} is a 32-bit register.*

3.2.4 Return ambient count

Register RESULT__RANGE_RETURN_AMB_COUNT {0x74} contains the number of ambient counts recorded during the convergence time[a] during the range measurement. The ambient counter is only active for 1/6th of the convergence time, hence the count value must be multiplied by 6 to calculate the ambient rate.

See the following equation of how to convert the ambient count into Mcps.

$$\text{Return Ambient Rate [Mcps]} = \frac{\text{Return Ambient Count} \times 6}{\text{Convergence Time [µs]}}$$

Note: *{0x74} is a 32-bit register*

3.3 Reference array statistic

3.3.1 Reference signal rate

Register RESULT__RANGE_REFERENCE_RATE {0x68} contains the signal rate from the reference array recorded during the range measurement.

To convert the reference rate into Mcps, read {0x68} and divide the value by 128.

Note: *{0x68} is a 16-bit register.*

---

a. The count register continues to increment till both return and reference array have converged. This means for the Convergence time [µs], the maximum value between {0x7c} and {0x80} should be used in the equation. Under normal operation, {0x7c} should be the larger number value.

3.3.2 Reference convergence time

Register RESULT__RANGE_REFERENCE_CONV_TIME {0x80} contains the time in µs it took for the reference array to settle or converged on a target distance during the range measurement.

Note: *{0x7c} is a 32-bit register.*

3.3.3 Reference signal count

Register RESULT__RANGE_REFERENCE_SIGNAL_COUNT {0x70} contains the number of counts recorded during the convergence time[1] from the reference array during each range measurement.

The following equation show the relationship between count, signal rate and convergence time.

$$\text{Reference Signal Rate [Mcps]} = \frac{\text{Reference Signal Count}}{\text{Convergence Time [µs]}}$$

Note: *{0x70} is a 32-bit register.*

3.3.4 Reference ambient count

Register RESULT__RANGE_REFERENCE_AMB_COUNT {0x78} contains the number of ambient counts recorded during the convergence time[1] from the reference array. The ambient counter is only active for 1/6 of the convergence time, hence the count value must be multiplied by 6.

See the following equation of how to convert the ambient count into Mcps.

$$\text{Reference Ambient Rate [Mcps]} = \frac{\text{Reference Ambient Count} \times 6}{\text{Convergence Time [µs]}}$$

Note: *{0x78} is a 32-bit register*

4 Typical ranging output

4.1 Targets

For the purposes of this document all targets are referred to in terms of their photopic (visible spectrum) reflectance. It should be noted that the photopic reflectance of a target is not necessarily the same as the reflectance at 850nm (the wavelength of the VL6180X emitter).

Unless otherwise specified, all targets referenced in VL6180X documentation are Munsell neutral color (gray) charts from X-rite (www.xrite.com), filling the entire field of view. The Munsell notation and reflectance is listed here for each target used.
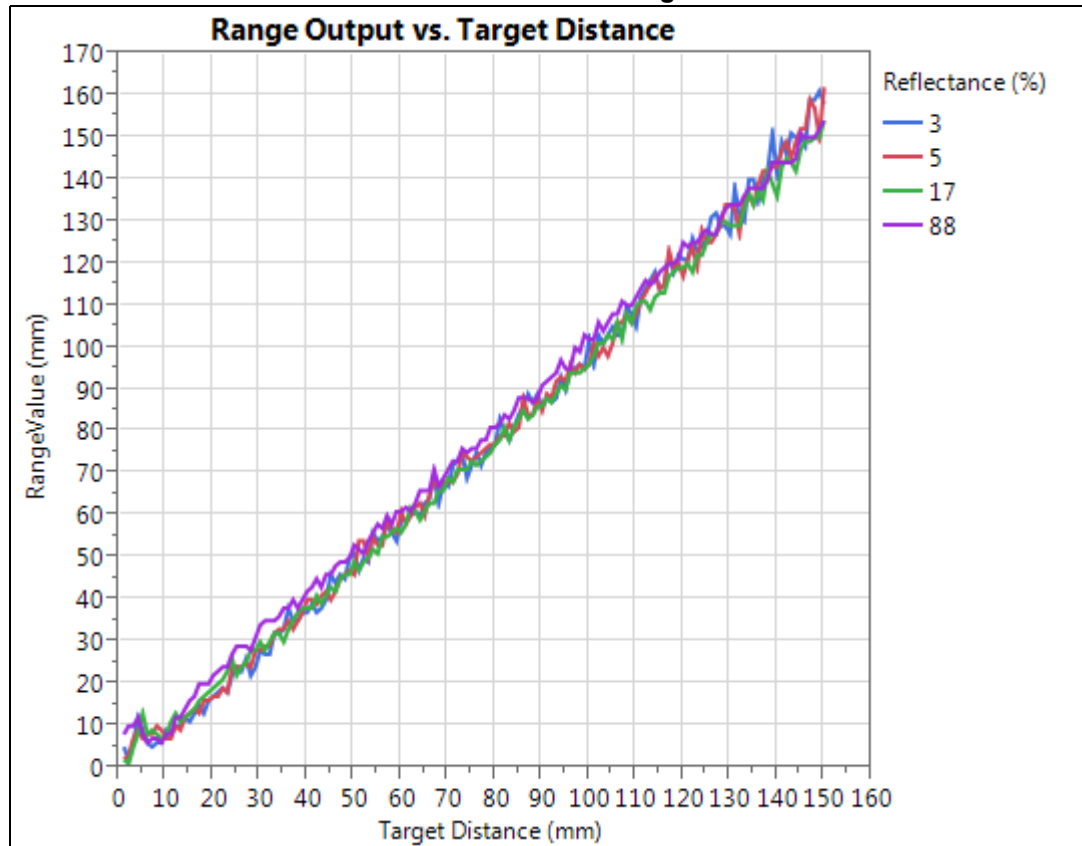
- N2.00/M[b] 3% 'Black'
- N2.75/M 5% 'Black'
- N4.75/M 17% 'Gray'
- N9.50/M 88% 'White'

---

b. /M refers to a matt finish on the target

4.2 Range output

Figure 5 shows the typical ranging output from VL6180X for different targets at different distances.

Figure 5. Graph of range output vs. target distance. The test was performed in the dark and with no cover glass.

The range output of VL6180X with each of the targets should be linear with range. There could however be an offset error[c]. This error can be corrected by performing a manual offset calibration, see *Section 4.2.1*.

Note: *At <10mm the interaction between the target and VL6180X will prevent the range output from reaching 0mm. This is due to a number of physical effects:*

- *Separation between VCSEL and return array*
- *Multiple reflections between target surface and VL6180X*
- *VCSEL output penetrating the target surface and scattering off the layers inside the target*

___

c. See section 4 in the VL6180X dataset for the specification on offset error.

4.2.1 Manual offset calibration procedure

This section describes a procedure for calibrating offset.

1. Clear the system offset
   a) Write 0x00 to SYSRANGE__PART_TO_PART_RANGE_OFFSET {0x24}.
2. Place a target at 50mm away from VL6180X.
   a) Using a target with 17% reflectance or higher is recommended.
   b) When calibrating with cover glass we recommended using a target with reflectance of 88% or higher to minimize error from cross talk.
3. Collect a number of range measurements with the target in place and calculate mean of the range results.
   a) For a reliable measurement, take at least 10 measurements.
4. Calculate the offset required:

$$\text{Offset} = \text{Target Distance [mm]} - \text{Average range [mm]}$$

$$\text{Offset} = 50 - \text{Average range [mm]}$$

5. Apply offset:
   a) Write the calculated offset value to SYSRANGE__PART_TO_PART_RANGE_OFFSET {0x24}.

Note: {0x24} is in *2s complement representation. For offset value 0 to127, write 0x00 to 0x7f. For offset value -1 to -128, write 0xff to 0x80, e.g -30 = 0xe2*

4.3 Signal rate

Figure 6 shows the return signal rate output from VL6180X for different targets at different distances. The return signal rate can provide useful information on how optimised VL6180X settings to perform more efficiently and reliably.

The return signal rate from a target will generally follow the inverse square law as the target moves away from VL6180X. Assume the target fills the VL6180X's field of view[d] and is at a distance >10mm.

As target distance drops below 10mm, the target will start to block off the optical path between the VCSEL and the return array. A target at <10mm can reduce the signal to a level that can prevent the VL6180X from completing a range measurement.

Note: *Cover glass can alter the return signal rate characteristics. We therefore recommend the signal rate be re-characterized once the VL6180X has been integrated into the final system before attempting to perform any system optimization.*

---

d. The field or view of VL6180X is approximately ±12.5°.

Figure 6. Graph of return signal rate vs. target distance. The test was performed in the dark and with no cover glass.
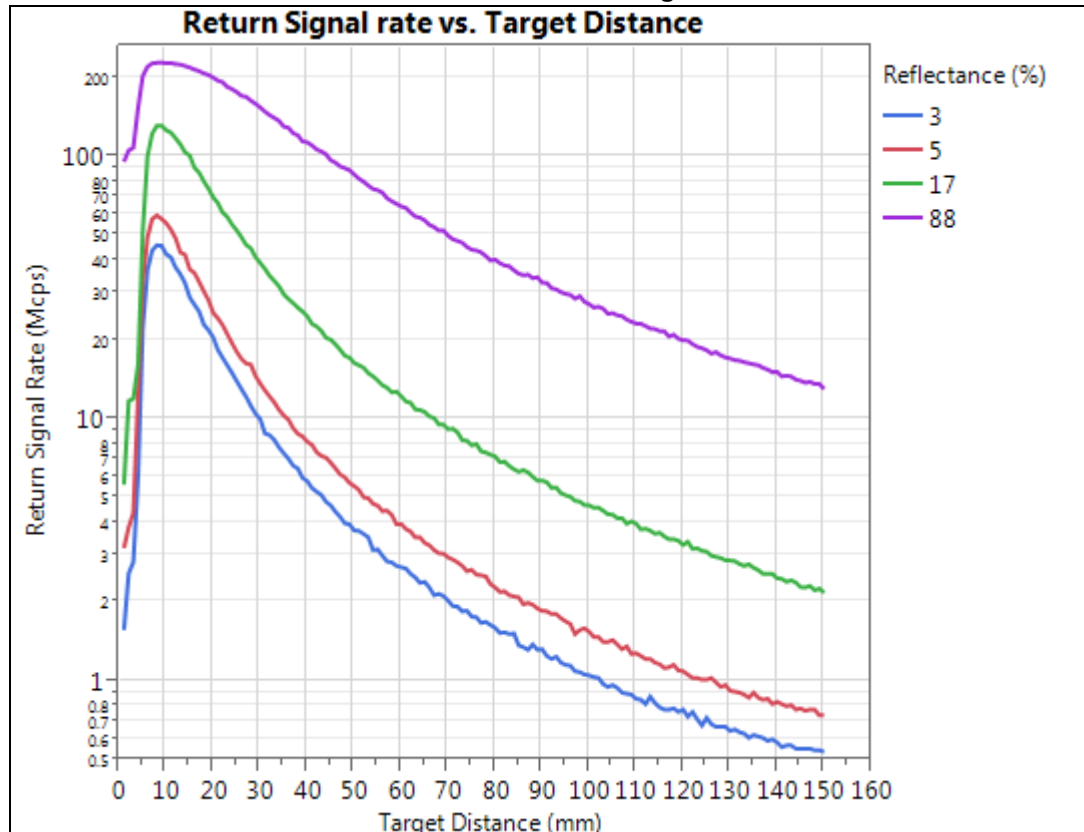

4.4 Convergence time

Figure 7 shows the typical convergence time output from VL6180X for different targets at different distances. The convergence time can provide useful information on how to optimise VL6180X settings to perform more efficiently and reliably.

Note: *Cover glass can alter the return* convergence time *characteristics. We therefore recommend the* convergence time *be re-characterized once the VL6180X has been integrated into the final system before attempting to perform any system optimization.*

Figure 7. Graph of convergence time vs. target distance. The test was performed in the dark and with no cover glass.
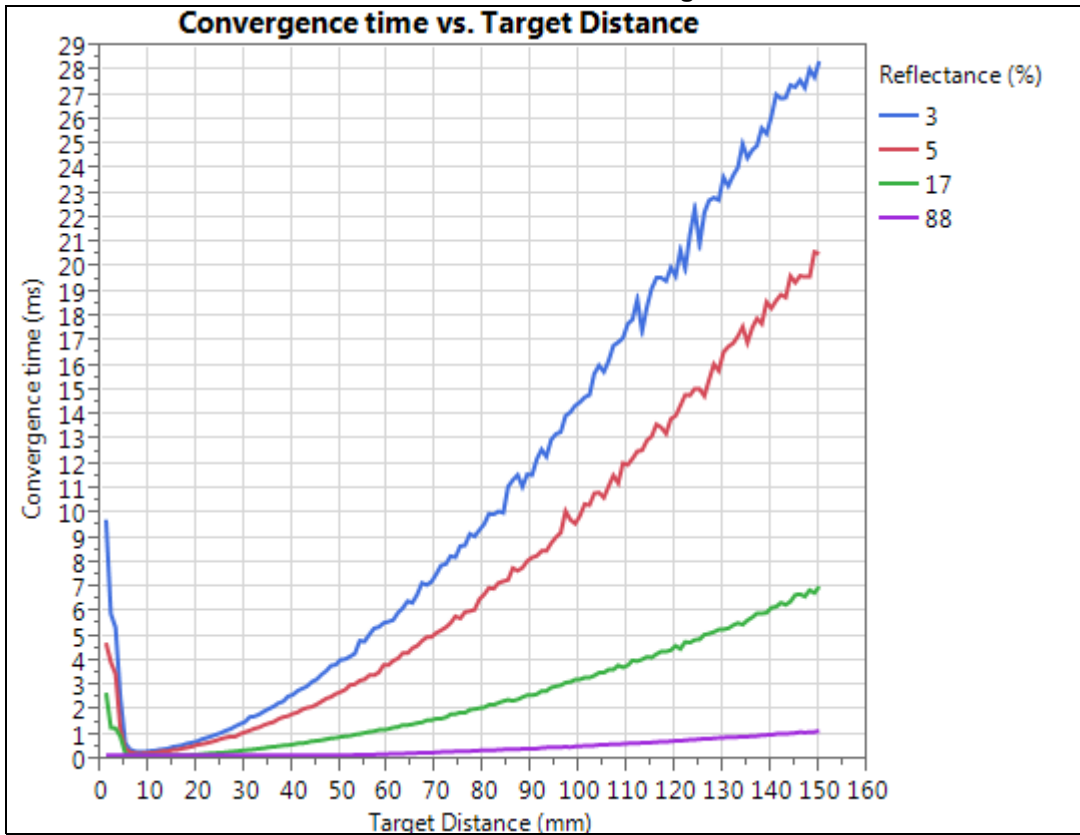
5 Cover glass

The VL6180X should be used with a cover glass. The cover glass can cause internal reflection and this can be detected by VL6180X as unwanted signals. This is known as the cross talk.

The cross talk can affect the range output, hence we recommend the user perform the cross talk compensation calibration procedure when using the VL6180X with cover glass (see *Section 5.1.1*). The range ignore function should also be enabled to remove false detections from the cover glass, see *Section 5.1.2*.

5.1 Range output

Figure 8 shows the impact of the cover glass on the range output of VL6180X. The internal reflection between the glass and the VL6180X causes the ranging output to decrease at longer distances.

This error in range is a ratio of the target signal rate and magnitude of the cross talk, hence the range output from a darker target are more susceptible to the effect of cross talk.

Figure 9 shows the range output from VL6180X with the cross talk compensation calibration procedure implemented. The range error caused by the cover glass is corrected.

Note: *The offset might need to be re-calibrated when ranging though cover glass.*

The cross talk rate depends on the glass type and its placement relative to VL6180X. If the glass type or its position changes, then cross talk compensation calibration might need to be re-done.

Figure 8. Graph of range output vs. target distance without cross talk compensation calibration. The test was performed in the dark and with cover glass
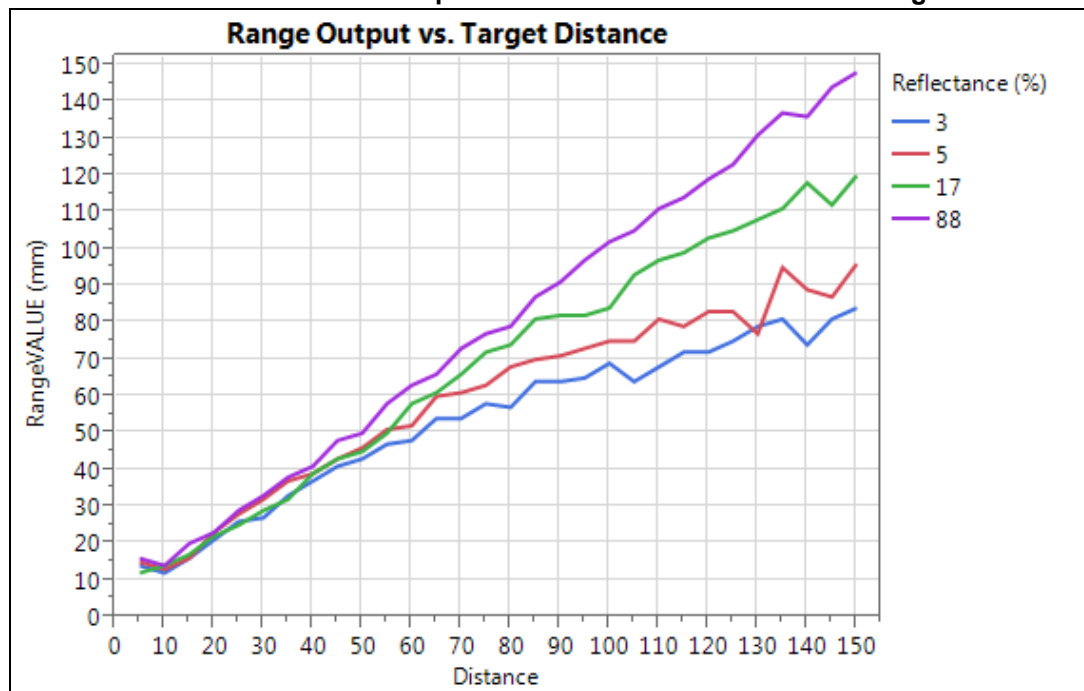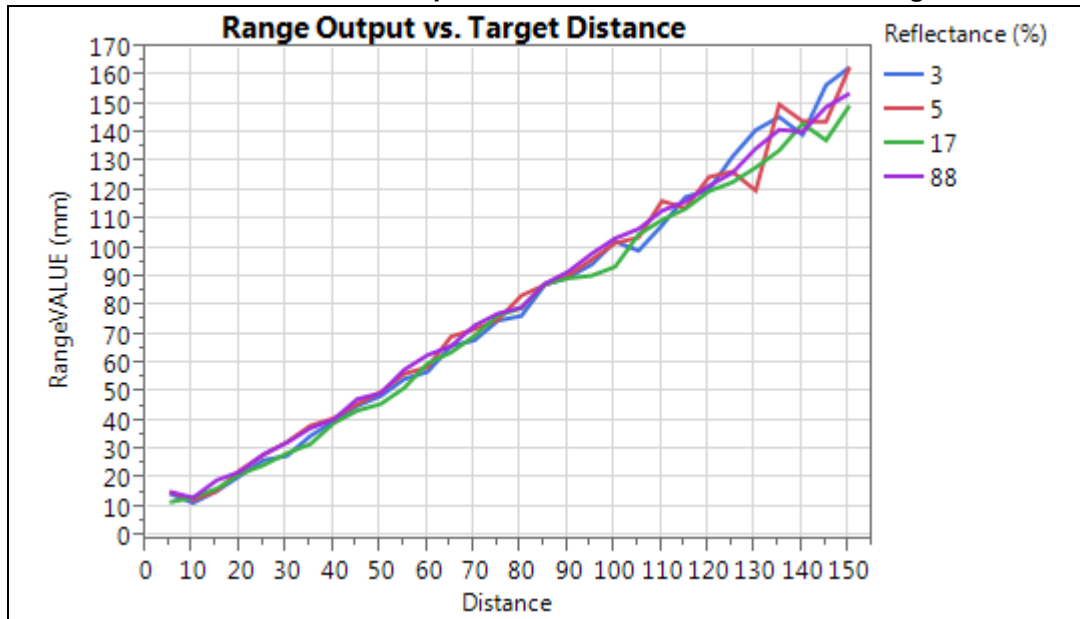
Figure 9. Graph of range output vs. target distance with cross talk compensation calibration. The test was performed in the dark and with cover glass

5.1.1 Cross talk compensation calibration procedure

This section describes a procedure for calibrating system cross talk.

1. Perform the offset calibration (recommended)
   a) See *Section 4.2.1*.

Note: *If the offset is incorrectly calibrated, cross talk calibration will be inaccurate.*

2. Place a dark target at 100mm away from VL6180X.
   a) Low reflectance target recommended, e.g. 3% reflectance target.
3. Ensure SYSRANGE__CROSSTALK_COMPENSATION_RATE {0x1e} is set to 0.
4. Collect a number of range measurements with the target in place and calculate mean of the range results and Return signal rate.
   a) For a reliable measurement, take at least 10 measurements.
5. Calculate the cross talk:

$$\text{cross-talk [Mcps]} = \text{Average Rtn Rate [Mcps]} \times \left(1 - \frac{\text{Average range}}{\text{Target Distance}}\right)$$

$$\text{cross-talk [Mcps]} = \text{Rtn Rate [Mcps]} \times (1 - \text{Average range} / 100)$$

6. Apply offset:
   a) Write the calculated cross talk value to SYSRANGE__CROSSTALK_COMPENSATION_RATE {0x1e}.

Note: *{0x1e} is a 316-bit register in 9.7 format:*
For cross talk value of 0.4 Mcps = 0.4 x 128 =51.2, register value to be written = 0x33.

5.1.2 Range ignore

The range ignore function in VL6180X can be enabled by setting bit 1 of SYSRANGE__RANGE_CHECK_ENABLES {0x2d}. If enabled, the ignore threshold must be specified.

We recommend setting the ignore threshold to at least 1.2x cross talk.

e.g. SYSRANGE__RANGE_IGNORE_THRESHOLD {0x26} = cross talk (Mcps) x 1.2

A range ignore error will be flagged if the return signal rate is less than the ignore threshold.
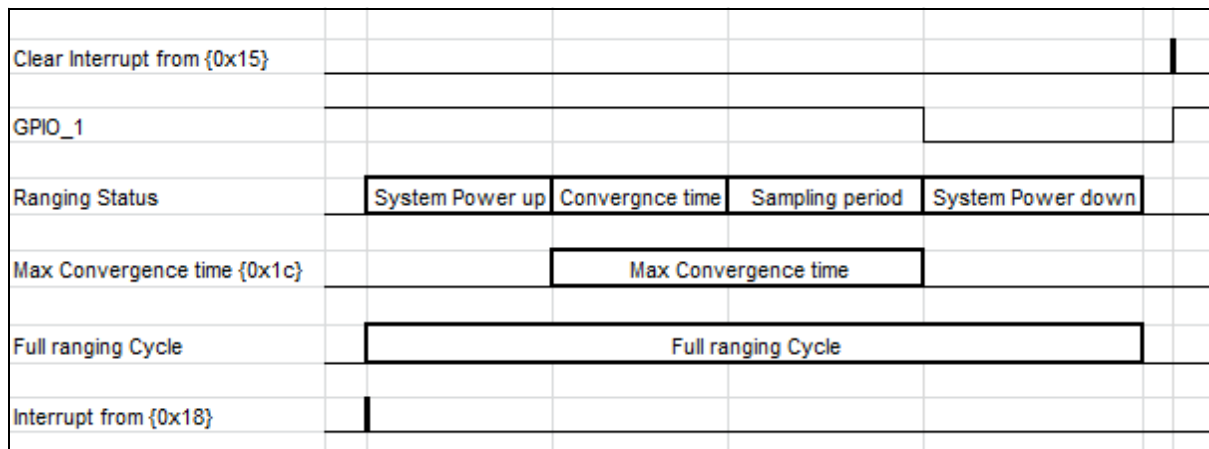
6 Device settings

6.1 Performance tuning

Changing the settings in this section can affect the performance of the overall system.

6.1.1 Max convergence time

The SYSRANGE__MAX_CONVERGENCE_TIME {0x1c} register sets an upper limit for the max convergence time. See *Figure 10*.

Figure 10. System timing diagram for a signal ranging measurement

The max convergence time is made up of the convergence time and sampling period. By default the max convergence time is set to 49ms during device power-up.

Reducing the max convergence time will reduce the maximum time a measurement will be allowed to complete and can reduce the power consumption when no target is present. We recommend a value of 30ms for the max convergence time as a suitable starting point.

Note: *Reducing the max convergence time will reduce the distance the VL6180X is able to range to.*

Since the max convergence time controls maximum duration of each range measurement, it effectively controls the minimum signal rate required by the VL6180X to complete a range measurement.

During a range measurement, the signal from the return array is counted within the convergence time window. The VL6180X will only report an valid range when a threshold of 15360 has been reached. The minimum signal rate required for convergence is therefore related to the Max convergence time via the following equation.

$$\text{Min signal rate [cps]} = \frac{15360}{\text{Max Conv time [s]} - \text{Sampling period [s]}}$$

The sampling period is set to 4.4ms by default.

If the return signal from a target is lower than the minimum signal rate then the VL6180X will return a range output of 255 and a max convergence will be flagged.

Note: *{0x1c} is a 8-bit register.*

Maximum value for the Max convergence time is 63ms. Minimum value should be set to a value of 2 or higher for range measurement to be successful.

1 code = 1 ms.

6.1.2 Inter-measurement period

The SYSRANGE__INTERMEASUREMENT_PERIOD {0x1b} register sets the Inter-measurement period between each measurement when in continuous mode. The inter-measurement period needs to be set to a value that is above the maximum allowable full ranging cycle period. The following equations define the minimum inter-measurement period to ensure correct operation:

Inter-measurement period*0.9 > Full ranging cycle = Max convergence time + 5ms.

Note: *{0x1b} is a 8-bit register.*

A value of 0x00 for {0x1b} equals to a inter-measurement period 10ms. Each code will add *10ms to the inter-measurement period. e.g. inter-measurement period 50ms = 0x04.*

6.1.3 Readout averaging period

The READOUT__AVERAGING_SAMPLE_PERIOD {0x10a} register sets the internal readout averaging sample period. Increasing the sampling period decreases noise but increases max convergence time and power consumption. Each code corresponds to around 64.5µs additional processing time and there is a fixed 1.3ms of overhead during readout.

Sampling period = 1.3ms + 64.5µs * READOUT__AVERAGING_SAMPLE_PERIOD

By default {0x10a} is set to 0x30 which will give a sampling period of 4.4ms.

6.2 Additional error checks

VL6180X has three additional system error checks which can be enabled to help filter out invalid range results. See the VL6180X data sheet on how to set these error checks as well as enabling and disabling them.

7   Example code

Below is example code on how to perform ranging with VL6180X using single shot mode. The code is based on the STM32 F401 Nucleo board and can be compiled using the mbed Compiler.

```
////////////////////////////////////////////////////////////////////
// Beginning of code
////////////////////////////////////////////////////////////////////
#include "mbed.h"

Serial pc(SERIAL_TX, SERIAL_RX); // set-up serial to pc
I2C i2c(I2C_SDA, I2C_SCL); // Set up I²C on the STM32 NUCLEO-401RE
#define addr    (0x52) // I²C address of VL6180 shifted by 1 bit
                       //(0x29 << 1) so the R/W command can be added

////////////////////////////////////////////////////////////////////
// Split 16-bit register address into two bytes and write
// the address + data via I²C
////////////////////////////////////////////////////////////////////
void WriteByte(wchar_t reg,char data) {
     char data_write[3];

    data_write[0] = (reg >> 8) & 0xFF;; // MSB of register address
    data_write[1] = reg  & 0xFF; // LSB of register address
    data_write[2] = data & 0xFF;

    i2c.write(addr, data_write, 3);
}

////////////////////////////////////////////////////////////////////
// Split 16-bit register address into two bytes and write
// required register address to VL6180 and read the data back
////////////////////////////////////////////////////////////////////
char ReadByte(wchar_t reg) {
    char data_write[2];
    char data_read[1];

    data_write[0] = (reg >> 8) & 0xFF; // MSB of register address
    data_write[1] = reg  & 0xFF; // LSB of register address

    i2c.write(addr, data_write, 2);
    i2c.read(addr, data_read, 1);
    return data_read[0];
}
```

```
//////////////////////////////////////////////////////////////////
// load settings
//////////////////////////////////////////////////////////////////
int VL6180_Init() {
    char reset;

    reset = ReadByte(0x016);
    if (reset==1){     // check to see has it be Initialised already

//////////////////////////////////////////////////////////////////
    // Added latest settings here - see Section 9
//////////////////////////////////////////////////////////////////

        WriteByte(0x016, 0x00); //change fresh out of set status to 0
    }
    return 0;
}


//////////////////////////////////////////////////////////////////
// Start a range measurement in single shot mode
//////////////////////////////////////////////////////////////////
int VL6180_Start_Range() {
    WriteByte(0x018,0x01);
    return 0;
}


//////////////////////////////////////////////////////////////////
// poll for new sample ready ready
//////////////////////////////////////////////////////////////////
int VL6180_Poll_Range() {
    char status;
    char range_status;

    // check the status
    status = ReadByte(0x04f);
    range_status = status & 0x07;

    // wait for new measurement ready status
    while (range_status !=  0x04) {
        status = ReadByte(0x04f);
        range_status = status & 0x07;
        wait_ms(1); // (can be removed)
        }
    return 0;
}
```

```
////////////////////////////////////////////////////////////////////
// Read range result (mm)
////////////////////////////////////////////////////////////////////
int VL6180_Read_Range() {
    int range;
    range=ReadByte(0x062);
    return range;
}
////////////////////////////////////////////////////////////////////
// clear interrupts
////////////////////////////////////////////////////////////////////
int VL6180_Clear_Interrupts() {
    WriteByte(0x015,0x07);
    return 0;
}


////////////////////////////////////////////////////////////////////
//  Main Program loop
////////////////////////////////////////////////////////////////////
int main()
{
    int range;

    // load settings onto VL6180X
    VL6180_Init();

    while (1){
        // start single range measurement
        VL6180_Start_Range();

        // poll the VL6180 till new sample ready
        VL6180_Poll_Range();

        // read range result
        range = VL6180_Read_Range();

        // clear the interrupt on VL6180
        VL6180_Clear_Interrupts();

        // send range to pc by serial
        pc.printf("%d\r\n", range);
        wait(0.1);
        }

}
```

To change the example above to continuous mode:

1. In the VL6180_Start_Range() function change the data written to VL6180X from 0x01 to 0x03.

2. In the while loop, move the function call for VL6180_Start_Range() to outside the while loop, immediately after the VL6180_Init() call.

8 Acronyms and abbreviations

Table 2. Acronyms and abbreviations

Acronym/ abbreviation	Definition
AMB	Ambient
Convergence	When the VL6180X have detected a target and "converged" or acquired the target distance
GPIO	General Purpose Input/Output
NVM	Non Volatile Memory
Mcps	Unit for measuring the signal rate from the return/reference array. Mega-counts per second.
SNR	Signal-to-Noise Ratio
SR	Standard Ranging settings
SPAD	Single Photon Avalanche Diode
VHV	Very High Voltage

9   SR03 settings

Below are the recommended settings required to be loaded onto the VL6180X during the initialisation of the device (see *Section 1.3*).

```
// Mandatory : private registers
WriteByte(0x0207, 0x01);
WriteByte(0x0208, 0x01);
WriteByte(0x0096, 0x00);
WriteByte(0x0097, 0xfd);
WriteByte(0x00e3, 0x01);
WriteByte(0x00e4, 0x03);
WriteByte(0x00e5, 0x02);
WriteByte(0x00e6, 0x01);
WriteByte(0x00e7, 0x03);
WriteByte(0x00f5, 0x02);
WriteByte(0x00d9, 0x05);
WriteByte(0x00db, 0xce);
WriteByte(0x00dc, 0x03);
WriteByte(0x00dd, 0xf8);
WriteByte(0x009f, 0x00);
WriteByte(0x00a3, 0x3c);
WriteByte(0x00b7, 0x00);
WriteByte(0x00bb, 0x3c);
WriteByte(0x00b2, 0x09);
WriteByte(0x00ca, 0x09);
WriteByte(0x0198, 0x01);
WriteByte(0x01b0, 0x17);
WriteByte(0x01ad, 0x00);
WriteByte(0x00ff, 0x05);
WriteByte(0x0100, 0x05);
WriteByte(0x0199, 0x05);
WriteByte(0x01a6, 0x1b);
WriteByte(0x01ac, 0x3e);
WriteByte(0x01a7, 0x1f);
WriteByte(0x0030, 0x00);



// Recommended : Public registers - See data sheet for more detail
WriteByte(0x0011, 0x10); // Enables polling for 'New Sample ready'
                         // when measurement completes
WriteByte(0x010a, 0x30); // Set the averaging sample period
                         // (compromise between lower noise and
                         // increased execution time)
WriteByte(0x003f, 0x46); // Sets the light and dark gain (upper
                         // nibble). Dark gain should not be
                         // changed.
WriteByte(0x0031, 0xFF); // sets the # of range measurements after
                         // which auto calibration of system is
                         // performed
WriteByte(0x0041, 0x63); // Set ALS integration time to 100ms
```

```
WriteByte(0x002e, 0x01); // perform a single temperature calibration
                         // of the ranging sensor

Optional: Public registers - See data sheet for more detail
WriteByte(0x001b, 0x09); // Set default ranging inter-measurement
                         // period to 100ms
WriteByte(0x003e, 0x31); // Set default ALS inter-measurement period
                         // to 500ms
WriteByte(0x0014, 0x24); // Configures interrupt on 'New Sample
                         // Ready threshold event'
```

10 Revision history

Table 3. Document revision history

Date	Revision	Changes
19-Jun-2014	1	Initial release.
26-Jul-2018	2	Added *Section 4.1: Targets* Corrected typographical errors in *Section 4.2.1* and *Section 5.1.1* Correct typo error: WriteByte(0x0041, 0x63) instead of WriteByte(0x0040, 0x63) in *Chapter 9: SR03 settings* In same section (*Chapter 9: SR03 settings*), also corrected WriteByte 0x00e3 and 0x00e4 (0x01 and 0x03 instead of 0x00 and 0x04 respectively).

IMPORTANT NOTICE – PLEASE READ CAREFULLY